

SLIM: Directly Mining Descriptive Patterns

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SDM12





Pattern mining

- ▶ Discovering all patterns
 - ▶ Fulfilling constraints
 - ▶ Potentially interesting



Pattern mining has drawbacks

- ▶ Discovering all patterns
 - ▶ Fulfilling constraints, but **too many**
 - ▶ Potentially interesting, but **redundant**

~~Pattern mining~~ has drawbacks

Pattern set mining

- ▶ Discovering all patterns
 - ▶ Fulfilling constraints, but **too many**
 - ▶ Potentially interesting, but **redundant**
- ▶ Discovering **high-quality** set of patterns
 - ▶ Small
 - ▶ Useful

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Pattern set mining

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 - ▶ Fulfilling constraints, but **too many**
 - ▶ Potentially interesting, but **redundant**
- ▶ Discovering **high-quality** set of patterns
 - ▶ Small
 - ▶ Useful
- ▶ Identify the **best** set of patterns
 - ▶ Together describe the data best



MDL approach to pattern set mining

(Siebes et al 2006 / Vreeken et al 2011)

Minimum Description Length principle

Given a set of models $\mathcal{M}$, the best model is

$$\operatorname{argmin}_{M \in \mathcal{M}} L(M) + L(\mathcal{D} \mid M)$$

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- ▶ Lossless compression of the data

Minimum Description Length principle

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MDL for pattern set mining

- ▶ Model = set of patterns
- ▶ Lossless compression of the data
- ▶ Properties
 - ▶ Non-redundant
 - ▶ Not overly simple
 - ▶ Not overly complex

MDL approach to pattern set mining

(Siebes et al 2006 / Vreeken et al 2011)

Transaction database

A B C

A B C

A B C

A B C

A B C

A B

A

B

MDL approach to pattern set mining

(Siebes et al 2006 / Vreeken et al 2011)

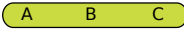
Code table		
<i>Itemset</i>	<i>Code</i>	<i>Usage</i>
A B C	0.85bits	5
A	2.17bits	2
B	2.17bits	2
C	—	0

Transaction database

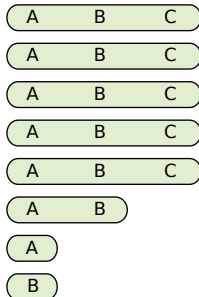
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MDL approach to pattern set mining

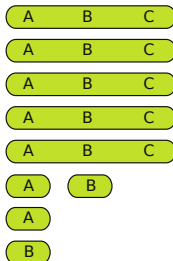
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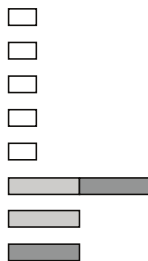
Transaction database



Covered database



Encoded database





How to mine the optimal code table?



How to mine the optimal code table?

- ▶ Easier said than done



How to mine the optimal code table?

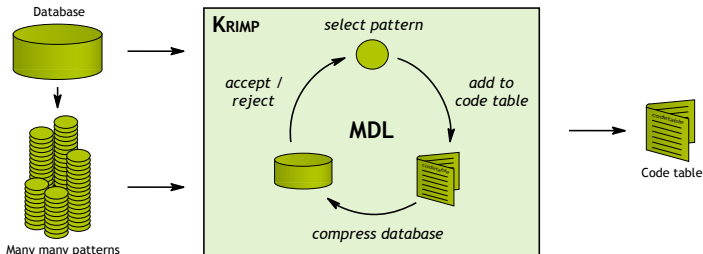
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How to mine the optimal code table?

- ▶ Easier said than done
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- ▶ No useful structure to exploit

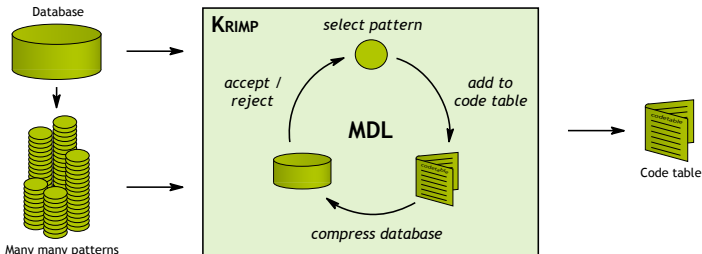
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- ▶ Easier said than done
- ▶ The number of possible code tables is huge
 - ▶ Exponential in the number of candidate itemsets
- ▶ No useful structure to exploit
- ▶ Hence, we resort to heuristics



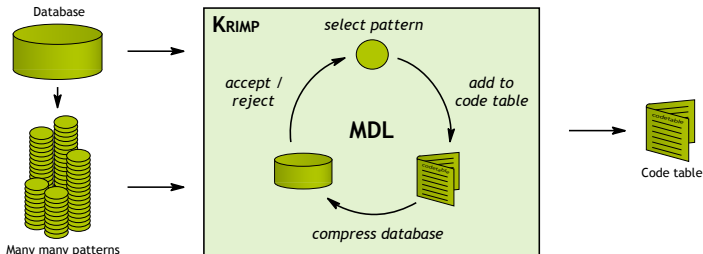
Standard two phase approach

1. Mining candidate patterns
2. Considering candidates once in a fixed order



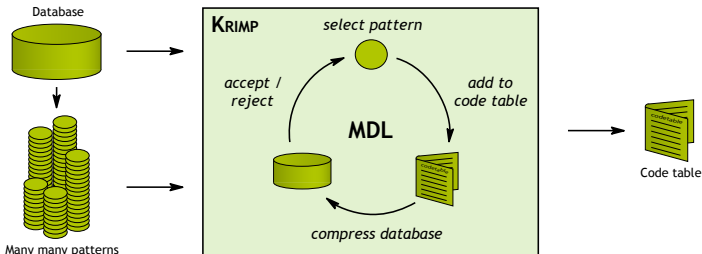
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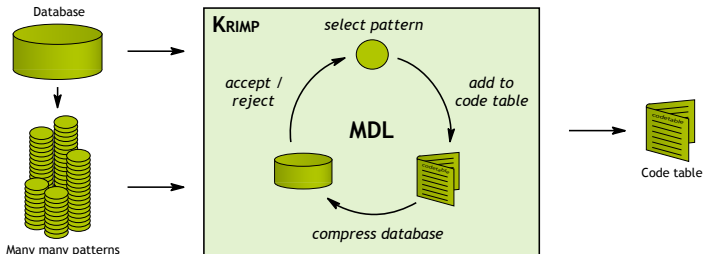
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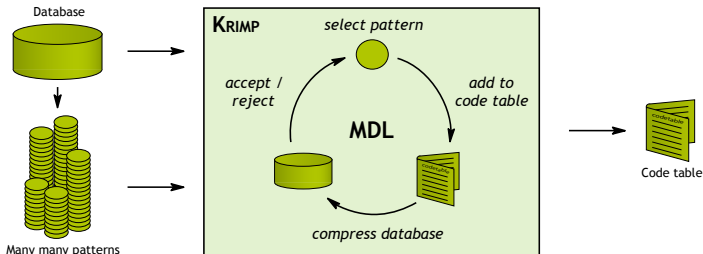
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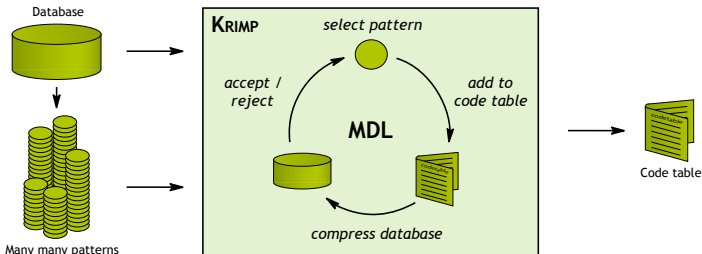
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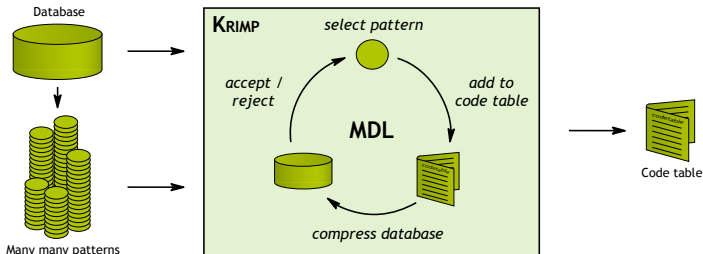
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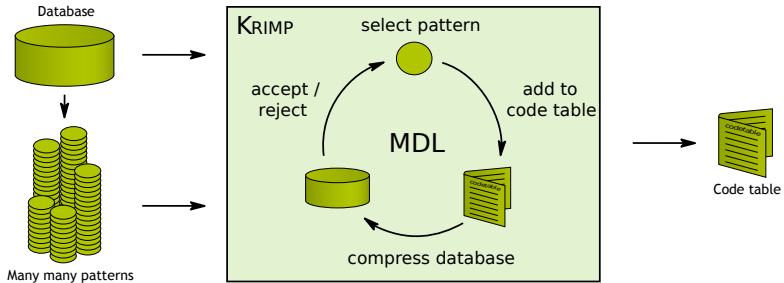
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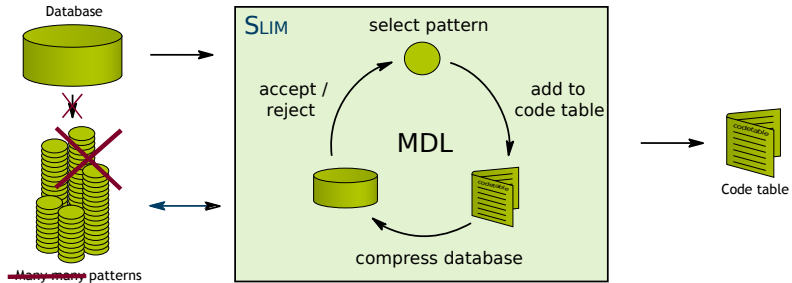


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1. Mining candidate patterns is **expensive**
 - ▶ Lower support threshold correspond to better results
 - ▶ Pattern explosion prohibits detailed analysis
 - ▶ Most candidates will be rejected
2. Considering candidates once in a fixed order is **suboptimal**
 - ▶ Rejecting candidates that could be useful later on



KRIMP $\rightarrow$ SLIM





Maximise compression locally

- ▶ Select the best addition out of all candidates

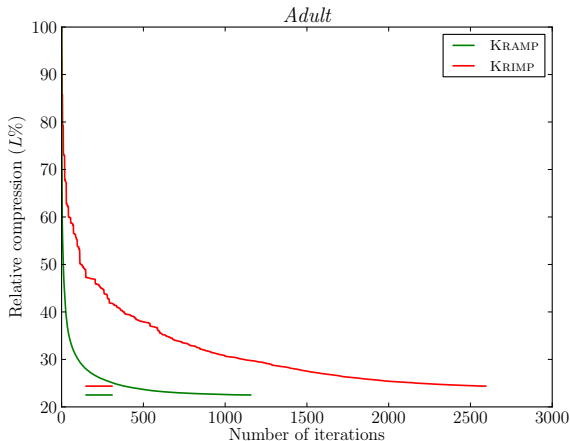


Maximise compression locally

- ▶ Select the best addition out of all candidates
- ▶ Converging quickly to better compression

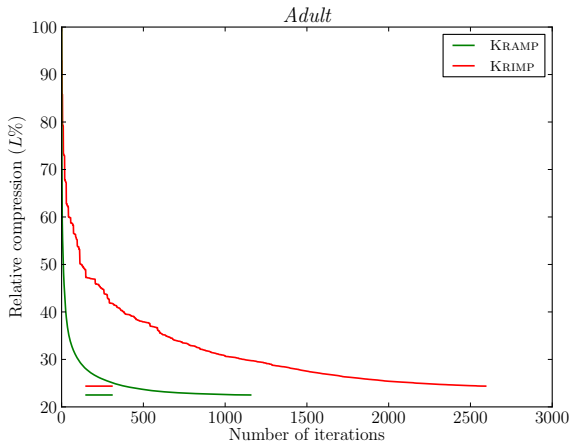
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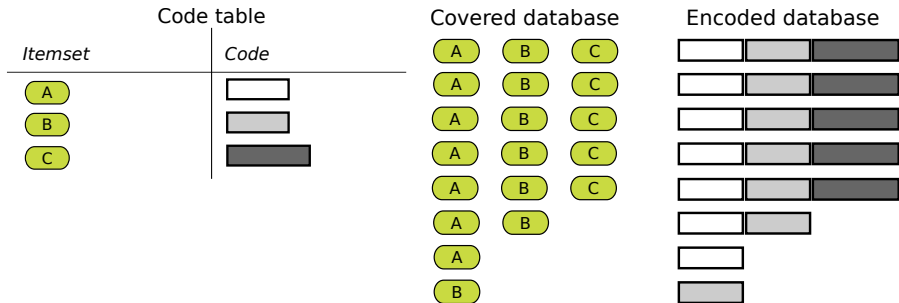
Maximise compression locally

- ▶ Select the best addition out of all candidates is **infeasible**
 - ▶ Reordering all candidates means recompressing database
- ▶ Converging **quickly** to better compression takes **2 months**



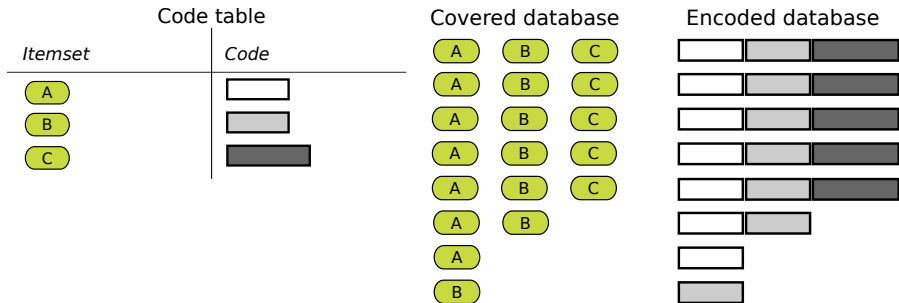
Greedy construct code table bottom-up

- Start with code table containing only singletons



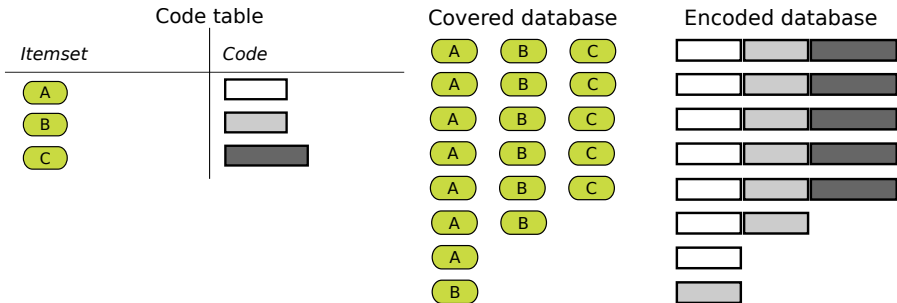
Greedy construct code table bottom-up

- ▶ Start with code table containing only singletons
- ▶ Optimise current code table locally



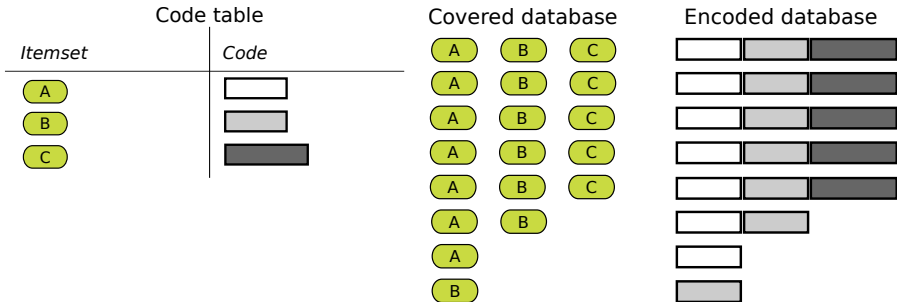
Greedy construct code table bottom-up

- ▶ Start with code table containing only singletons
- ▶ Optimise current code table locally
 - ▶ Consider all pairwise combinations of itemsets in code table



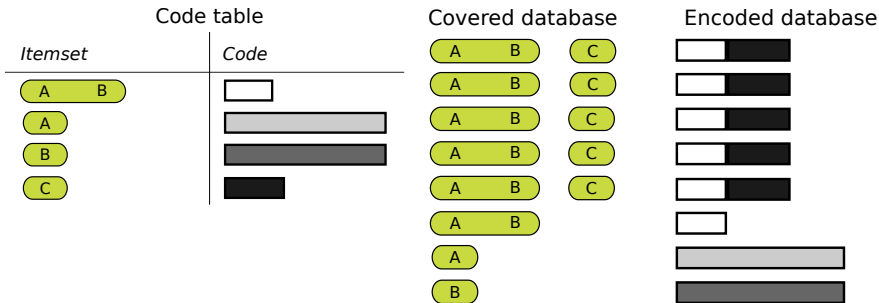
Greedy construct code table bottom-up

- ▶ Start with code table containing only singletons
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 - ▶ Consider all pairwise combinations of itemsets in code table
 - ▶ Add candidate with highest gain in total compression



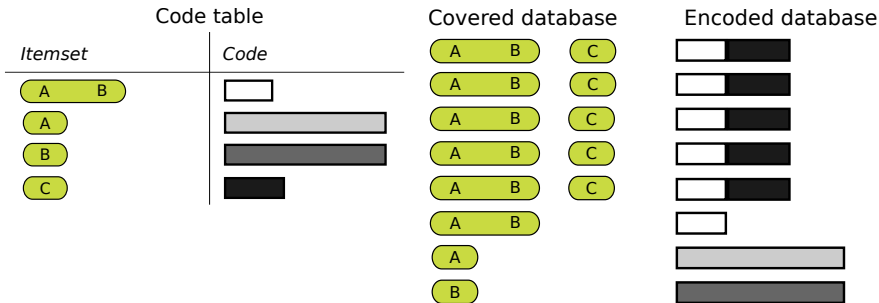
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- ▶ Start with code table containing only singletons
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 - ▶ Add candidate with highest gain in total compression
- ▶ Continue to refine current code table



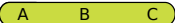
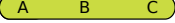
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- ▶ Start with code table containing only singletons
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- ▶ Continue to refine current code table

Itemset	Code table	Covered database	Encoded database
A B C		A B C	
A B		A B C	
A		A B C	
B		A B C	
C		A B	
		A	
		B	

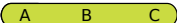
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- ▶ Start with code table containing only singletons
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 - ▶ Add candidate with highest gain in total compression
 - ▶ Remove code table elements that no longer contribute
- ▶ Continue to refine current code table

Code table		Covered database	Encoded database
Itemset	Code		
			
			
			
			
			
			
			
			

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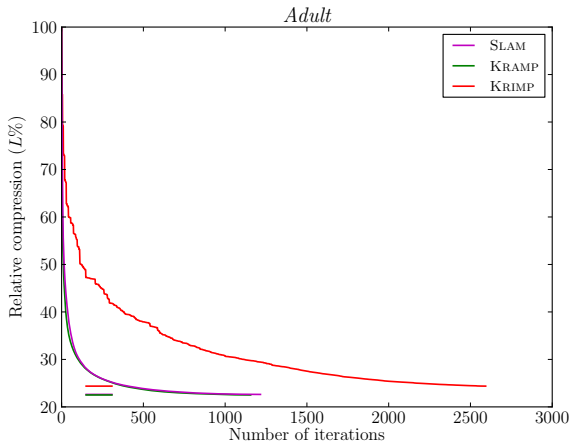
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- ▶ Continue to refine current code table, or stop

Code table		Covered database	Encoded database
Itemset	Code		
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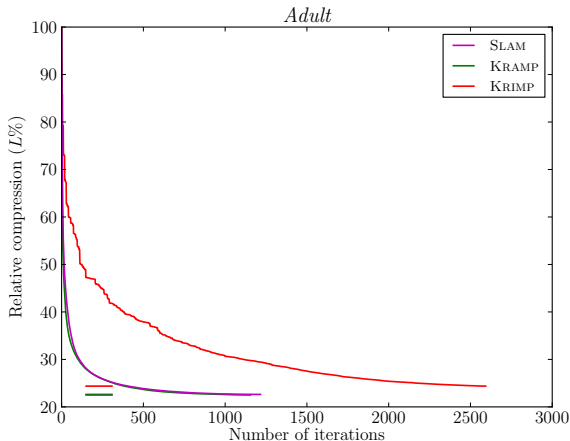
Greedily construct code table bottom-up

- ▶ Selecting the candidate pair with highest gain
- ▶ Converging quickly to better compression



Greedily construct code table bottom-up

- ▶ Selecting the candidate pair with highest gain is **expensive**
 - ▶ Need to compress database for each candidate
- ▶ Converging **quickly** to better compression takes **1 week**



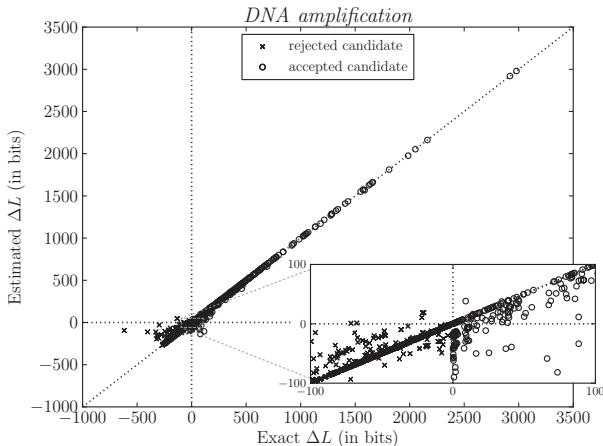


Accurate and efficient heuristic to estimate gain

- ▶ Calculate gain through usage counts of code pairs
 - ▶ Disregard effects on usage of other codes

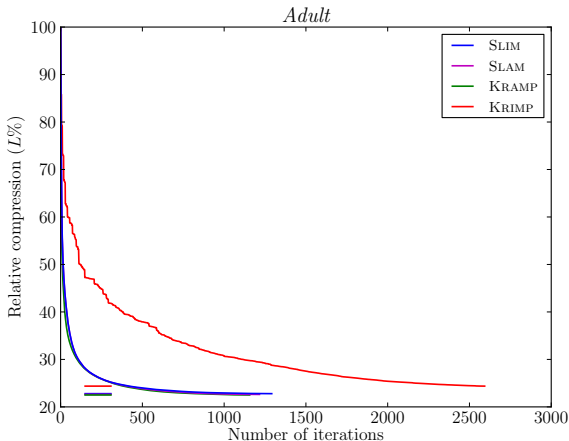
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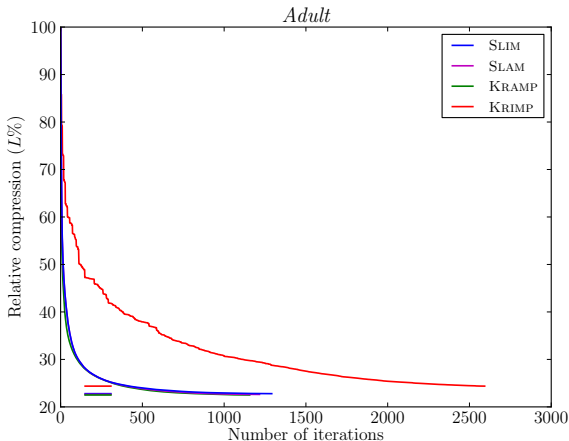
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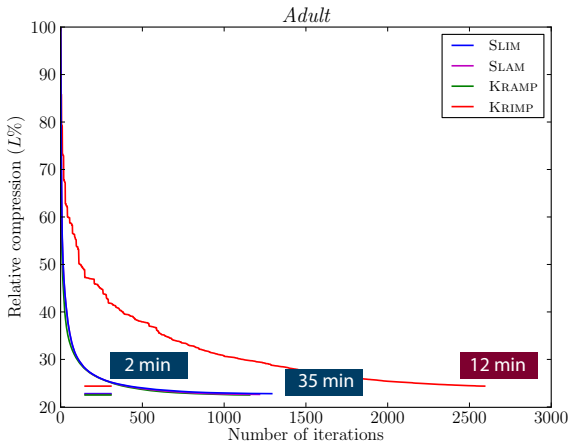
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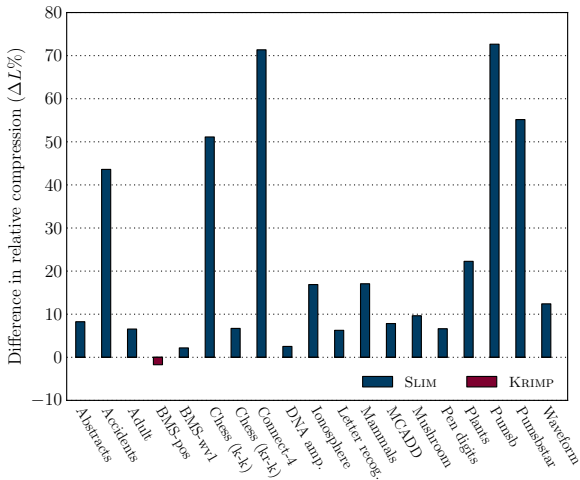


SLIM vs. KRIMP: setup

- ▶ Use wide range of benchmark and real datasets
- ▶ Limit processing time to 24 hours
- ▶ For KRIMP, mine itemsets with lowest feasible minsup

Better compression

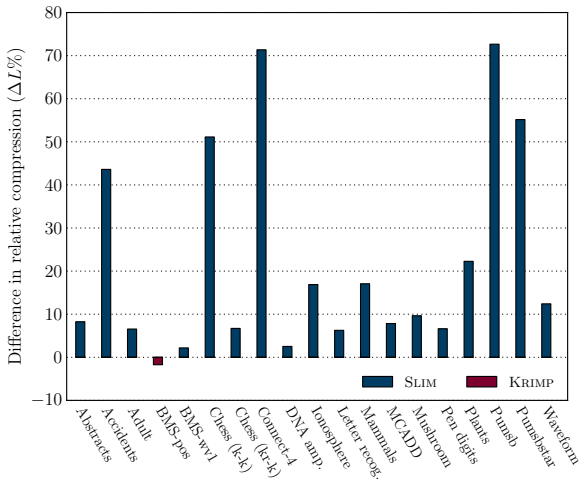
comparing results after at most computing 1 day



Better compression

comparing results after at most computing 1 day

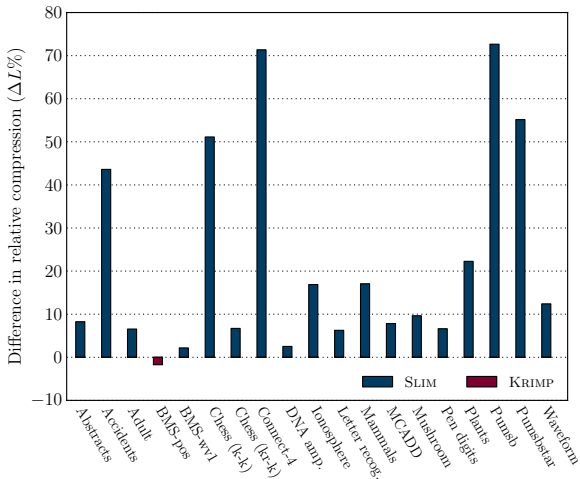
► High difference



Better compression

comparing results after at most computing 1 day

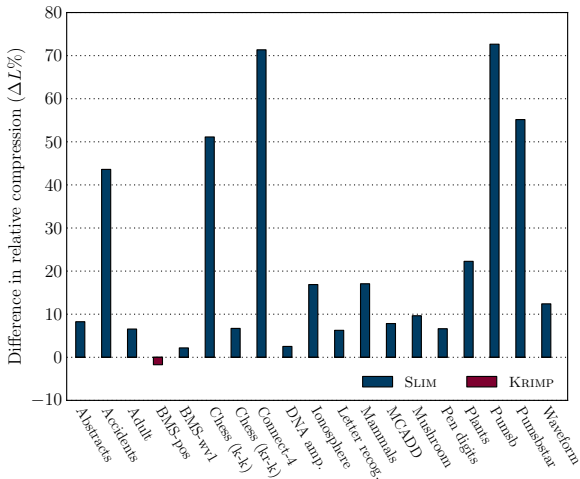
- High difference $\rightarrow$ mine at lower minsup threshold



Better compression

comparing results after at most computing 1 day

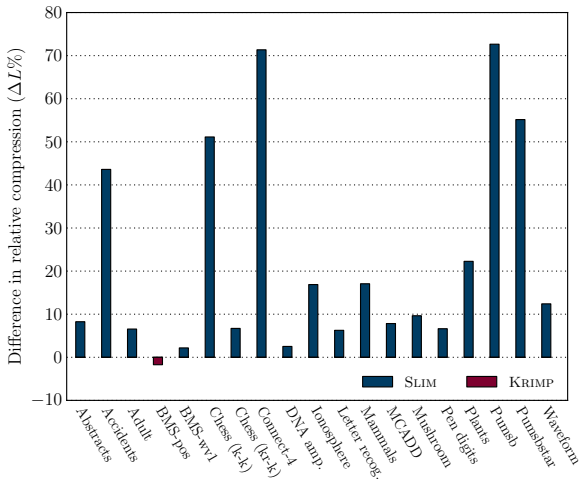
- High difference $\rightarrow$ mine at lower minsup threshold
 - Impossible to mine all of those



Better compression

comparing results after at most computing 1 day

- High difference $\rightarrow$ mine at lower minsup threshold
 - Impossible to mine all of those, need only a few good ones





Code tables at least as characteristic

validated using classification experiment



Code tables at least as characteristic validated using classification experiment

- Split data and build code table per class



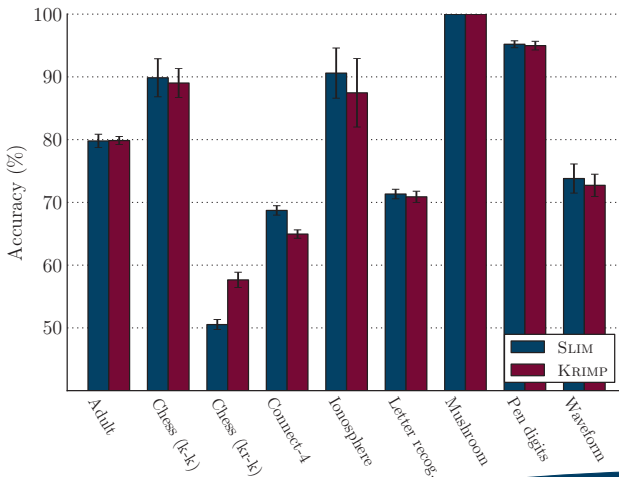
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SLIM vs. KRIMP: highlights

- Describing data more succinct



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- ▶ Instantiating fewer candidate patterns

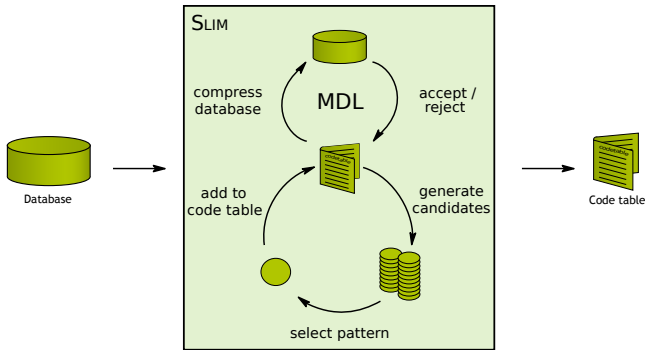
SLIM vs. KRIMP: highlights

- ▶ Describing data more succinct
- ▶ Providing high-quality descriptions
- ▶ Instantiating fewer candidate patterns
- ▶ Converging faster

SLIM vs. KRIMP: highlights

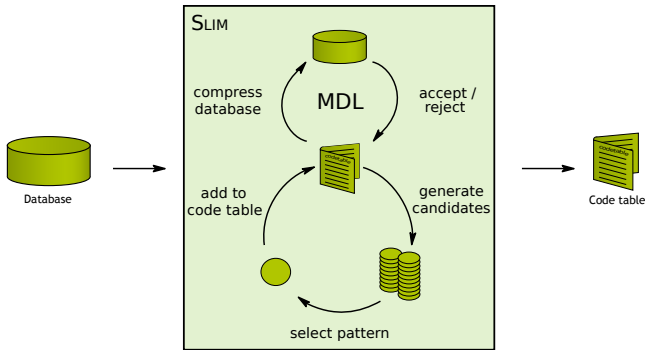
- ▶ Describing data more succinct
- ▶ Providing high-quality descriptions
- ▶ Instantiating fewer candidate patterns
- ▶ Converging faster
 - ▶ most time is invested in tail of convergence

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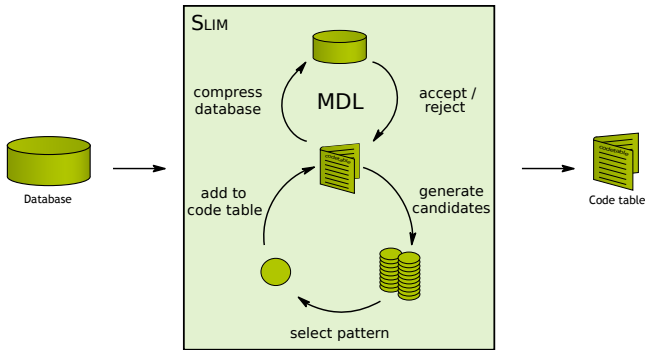
- ▶ Iteratively refining current description of the data
- ▶ Reconsidering candidates providing highest estimated gain

SLIM: Directly Mining Descriptive Patterns



- ▶ Iteratively refining current description of the data
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- ▶ Any-time & parameter-free

SLIM: Directly Mining Descriptive Patterns



- ▶ Iteratively refining current description of the data
- ▶ Reconsidering candidates providing highest estimated gain
- ▶ Any-time & parameter-free
 - ▶ Providing detail only when necessary
 - ▶ Feasible to analyse large and dense data in more detail

For implementation and further reading



K. Smets & J. Vreeken.

SLIM: Directly Mining Descriptive Patterns.

Proceedings of the SIAM International Conference on Data Mining (SDM), SIAM, 2012.

Implementation available at <http://adrem.ua.ac.be/slim>.



J. Vreeken, M. van Leeuwen & A. Siebes.

KRIMP: Mining Itemsets that Compress.

Data Mining and Knowledge Discovery, 23(1):169–214, Springer, 2011.